WEBSITES

Comic Adventures in Academia
http://www.comixology.com/columns/comic_adventures_in_academia/
Karen Green’s monthly blog.

EN/SANE World
http://ensaneworld.blogspot.com/
This is James Bucky Carter’s blog about English education resources as well as about using graphic novels in the curriculum.

Sequential Art, Technology & the Academic Libraries: Digital Comics and Graphic Novels Aren’t Just for Kids
http://www.eduscapes.com/sessions/opal/comics.htm
Online workshop “for academic librarians exploring the potential of sequential art in teaching, learning, and libraries”.

The Stanford Graphic Novel Project
http://graphicnovel.stanford.edu/
Pika Don, the latest project completed by Adam Johnson’s students.

BOOKS

Nearly 30 essays on comic books, gag cartoons, editorial cartoons, comic strips, manga, and graphic novels.

This first set in a series of Critical Surveys that focus exclusively on graphic novels, discusses 130 of the most popular graphic novels featuring such heroes as Batman, Superman, Daredevil, Thor, the X-Men, and Buffy the Vampire Slayer.

This book covers the history of comic books and graphic novels, including their communication techniques, industry practices, and fan culture.

This book collects 29 essays on graphic novels and comics in all kinds of libraries (with a strong focus on academic libraries), on who reads graphic novels, on how to shelve and catalog them, and includes several essays on nomenclature.
ARTICLES


Lawn, Joy. “Frame by Frame: Graphic Novels for the Primary Classroom.” Practically Primary, June 2011, p.26+  
http://findarticles.com/p/articles/mi_6953/is_2_16/ai_n57747716/?tag=content;col1


http://wichita.academia.edu/VirginiaKayWilliams/Papers/525627/Graphic_novels_in_libraries_supporting_teacher_education_and_librarianship_programs

Soetaert, Ronald and Geert Vendermeersche. “Intermediality as Cultural Literacy and Teaching the Graphic Novel.” CLCWeb: Comparative Literature and Culture, September 2011  
http://docs.lib.purdue.edu/cgi/viewcontent.cgi?article=1806&context=clcweb

MAGAZINES

SANE Journal: Sequential Art Narrative in Education  
http://sanejournal.net/  
Online journal (you must register, but it’s free) that “publishes research and practitioner-based articles covering all intersections of comics and education, from pre-kindergarten to post-secondary studies from a variety of disciplines.”